The UNLV William S. Boyd School of Law is now offering a Master of Laws (LL.M.) in Gaming Law and Regulation. The LL.M. degree is a natural complement to the Boyd School of Law’s existing Juris Doctor (J.D.) program, which already offers its students more gaming courses than any other law school in the country.

As gaming continues to expand throughout the world, we see an increased need for talented and knowledgeable gaming lawyers. With our location in an international gaming destination, you will gain access to globally renowned gaming professionals and regulators, observe and learn from cutting-edge debates and decision making, and make lasting professional connections that will serve you well at the beginning of and throughout your law career.

Why should I pursue an LL.M. in Gaming Law?
- Technology Innovation. The online gaming infrastructure and its related applications are developing at a rapid pace. Lawyers and industry professionals must anticipate technology advancements and their impacts on regulators and on the industry.
- Global Gaming. Gaming is a booming multi-billion dollar industry within the United States, and it continues to flourish worldwide.
- Career Development. As the industry grows, so will the need for lawyers with working knowledge of gaming law.

Why should I pursue my LL.M. at the William S. Boyd School of Law?
- Location. You will have exposure to the most successful, thoughtful and influential gaming leaders in the world, plus access to more gaming courses than any other law school in the country.
- Academic Community. The LL.M. program builds on successful collaborations with the William F. Harrah College of Hotel Administration, the International Gaming Institute, and the Center for Gaming Research.
- Current Research. UNLV faculty are engaged in cutting-edge research on gaming issues including problem gambling, employment law, data management, and many others.
Perks of going to school in Las Vegas

- Low cost of living, affordable housing, and no state tax
- International destination with world-class dining, entertainment, shopping and nightlife
- Easy access to recreational and outdoor activities

Student Activities

The **UNLV Gaming Law Journal** is published by Boyd School of Law students in conjunction with the International Masters of Gaming Law. The journal is dedicated to analyzing the law and policy implications of gaming case law, legislation, administrative regulations, and important gaming legal events.

The **Gaming Law Society** is a student-run organization that seeks to foster a better understanding of what gaming attorneys do and what issues they may face on a day-to-day basis. Through frequent events such as guest lectures and field trips to hotels and casinos, the organization shows how changes in gaming technology and legislation can have an effect on the economy.

Admissions Information

Offered to both foreign and domestic students who hold a J.D., Bachelor of Laws, or equivalent law degree, the program will take one academic year for full-time students or two academic years for part-time students. Application materials are available on the program’s website.

**Accelerated Option:** Students who complete gaming law courses while enrolled as a J.D. student at the William S. Boyd School of Law or another law school can apply up to six gaming law course credits to the LL.M. in Gaming Law and Regulation degree provided they completed the courses with a grade of “B” or better.

**Tuition:**
- Full-time resident tuition*: $34,800; full-time non-resident tuition*: $42,000.
- Resident tuition per credit: $1,450; non-resident tuition per credit: $1,750.

*This tuition number assumes that a student completes 24 credits of coursework during the program at the resident or non-resident rate. Students pay by the credit hour and will be charged additional tuition for coursework above 24 credits.

To learn more about the LL.M. in Gaming Law and Regulation and to apply, visit **law.unlv.edu/GamingLaw**.

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**SAMPLE CURRICULUM**

A minimum of 24 credits is required to complete the LL.M. in Gaming Law and Regulation.

**REQUIRED COURSES:**
- Introduction to Gaming Law
- Fundamentals of Casino Operations and Management
- U.S. Gaming Law OR Comparative Gaming Law
- Drafting Project OR Externship

**ELECTIVE COURSES:**
- Casino Resort Law
- Gaming Equipment Manufacturers–Law and Policy
- Technology, Innovation, and Gaming Administrative Law
- Patents, Trademarks, and Trade Secrets
- Copyright
- International Intellectual Property
- Entertainment Law
- Employment Law
- Labor Law
- Employment Discrimination Law
- International Business Transactions
- Federal Indian Law

*This curriculum is subject to change as the program develops.